Ship Datacard

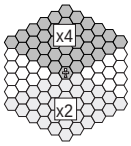
Shar'Zha War Cruiser

SHIP NAME:

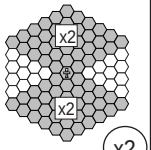
ID:

SQUADRON:

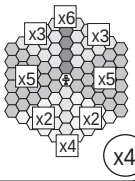
Neutron Laser (imp)
Class: Laser
Range: 8/16/24/32
Fire Control: d12/d10/d8
Damage: 4d10 +1 per die
Max Shots/Turn: 1



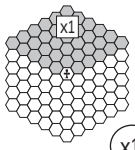
Molecular Pulsar x2
Class: Molecular/Pulse
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: d8
Max Shots/Turn: 3 (special)



Fusion Cannon x4
Class: Molecular
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: d8+1
Max Shots/Turn: 3



Electro-Pulse Gun x1
Class: Electro-Magnetic
Range: 1/2/-/-
Fire Control: -/-/d8
Damage: special
Max Shots/Turn: 2



CMD RATING: 12
CMD COST: 4
DEF RATING: 13
ARMOR: 4/4/4
SENSOR: 12
AVAIL: Common

RACE: Minbari
CLASS: Shar'zha War Cruiser*
CATEGORY: Capital
YEAR IN SERVICE: 2268
Jump Drive: Yes
POINT VALUE: 1150

NOTES:

Jammer

EM Shield
Level 1

Fighter Loadout (2268+):
4 Flights Nial
(1510 Points)

* Sharlin Refit

Version 1.0

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE								E																						
SENSORS																														
Imp. Neutron Laser																														
Molecular Pulsar																														
Fusion Cannon																														
Electro-Pulse Gun																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
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Fire Control: d10/d10/d8
Damage: d8
Max Shots/Turn: 3 (special)

Fusion Cannon x4
Class: Molecular
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: d8+1
Max Shots/Turn: 3

Electro-Pulse Gun x1
Class: Electro-Magnetic
Range: 1/2/-/-
Fire Control: -/-/d8
Damage: special
Max Shots/Turn: 2

CMD RATING: 12
CMD COST: 4
DEF RATING: 13
ARMOR: 4/4/4
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AVAIL: Common

RACE: Minbari
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